



INTRODUCTION TO PROGRAMMING — ISTC 1300

A. Course Description

- **Credits:** 3.00
- **Lecture Hours/Week:** 2.00
- **Lab Hours/Week:** 1.00
- **OJT Hours/Week:** 0
- **Prerequisites:** None
- **Corequisites:** None
- **MnTC Goals:** None

This course provides the beginner programmer with a guide to developing programs using structured programming logic. Analysis, design, coding, testing and debugging will be covered. Students will be exposed to various design techniques, such as flowcharts, as prequels to writing code. Programming key points include structured programming, modularized programming, decision-making, looping, arrays, data file utilization, arrays and object-oriented classes. Students will be exposed to procedural and object-oriented programming. Students will be required to generate simple programs for this course. Prerequisites: None.

B. Course Effective Dates: 8/20/07 – Present

C. Outline of Major Content Areas

As noted on course syllabus

D. Learning Outcomes

As noted on course syllabus

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

F. Learner Outcomes Assessment

As noted on course syllabus

G. Special Information

None noted

