



## ADOBE ILLUSTRATOR II — GRDT 2420

### A. Course Description

- **Credits:** 3.00
- **Lecture Hours/Week:** 2.00
- **Lab Hours/Week:** 1.00
- **OJT Hours/Week:** 0
- **Prerequisites:** None
- **Corequisites:** None
- **MnTC Goals:** None

This is a project driven course. Specific Adobe Illustrator skill areas covered are blending tools, gradient mesh, graphs and charts, use of path options and brushes. Students will design symbols, ads, packages and campaigns, using these skills. They will create a variety of portfolio quality drawings that reflect their ability to design and use the Illustrator software. Prerequisites: GRDT1410

### B. Course Effective Dates: 1/12/15 – Present

### C. Outline of Major Content Areas

As noted on course syllabus

### D. Learning Outcomes

1. apply art boards
2. apply spot and process colors
3. combine text and illustrations in designs
4. create object oriented art from scanned references
5. develop graphics using the gradient mesh tool
6. develop information graphics incorporating the graph tool
7. explore advanced scanning techniques
8. make and import brushes
9. make clipping paths
10. prepare files for export and output
11. set preferences for files
12. use fill and stroke options
13. use pathfinder panel
14. use the blend tool

**E. Minnesota Transfer Curriculum Goal Area(s) and Competencies**

**F. Learner Outcomes Assessment**

As noted on course syllabus

**G. Special Information**

None noted