COMPUTER DRAFTING III — ARCT 2108

A. Course Description
   - Credits: 3.00
   - Lecture Hours/Week: 1.00
   - Lab Hours/Week: 2.00
   - OJT Hours/Week: 0
   - Prerequisites: None
   - Corequisites: None
   - MnTC Goals: None

This course provides working knowledge of other industry-standard software(s) such as SketchUp, Bluebeam, and certain pieces of the Adobe Suite. These techniques can be applied in all courses, and are used to develop a professional portfolio.

B. Course Effective Dates: 8/26/19 – Present

C. Outline of Major Content Areas
   - As noted on course syllabus

D. Learning Outcomes
   1. Identify opportunities for integration between software
   2. Identify software(s) suitable for presentation drawings
   3. Manipulate previous work in a digital environment
   4. Produce a preliminary portfolio to display coursework and obtain Internship
   5. Produce eye-catching graphics for presentation and marketing

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

F. Learner Outcomes Assessment
   - As noted on course syllabus

G. Special Information
   - None noted